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> #Quadratic using x1 , x2 and x3:
#Building blocks:
L2x3:=x->((x-x1)*(x-x2))/((x3-x1)*(x3-x2));
L2x1a:=x->((x-x3)*(x-x2))/((x1-x3)*(x1-x2));# These blocks
are different than above
L2x2a:=x->((x-x3)*(x-x1))/((x2-x3)*(x2-x1));# -----
"-----"
# Quadratic interpolating polynomial:
L2a:=x->f3*L2x3(x)+f1*L2x1(x)+f2*L2x2(x);
# value at 0.25
L2a(0.25);


$$L2x3 := x \rightarrow \frac{(x - x_1)(x - x_2)}{(x_3 - x_1)(x_3 - x_2)}$$



$$L2x1a := x \rightarrow \frac{(x - x_3)(x - x_2)}{(x_1 - x_3)(x_1 - x_2)}$$



$$L2x2a := x \rightarrow \frac{(x - x_3)(x - x_1)}{(x_2 - x_3)(x_2 - x_1)}$$


L2a := x → f3 L2x3(x) + f1 L2x1(x) + f2 L2x2(x)
-0.24156770375000000000

> #Cubic using x0 , x1 , x2 and x3:
#Building blocks:
L3x0:=x->((x-x1)*(x-x2)*(x-x3))/((x0-x1)*(x0-x2)*(x0-x3));
L3x1:=x->((x-x0)*(x-x3)*(x-x2))/((x1-x0)*(x1-x3)*(x1-x2));
L3x2:=x->((x-x0)*(x-x3)*(x-x1))/((x2-x0)*(x2-x3)*(x2-x1));
L3x3:=x->((x-x0)*(x-x2)*(x-x1))/((x3-x0)*(x3-x2)*(x3-x1));
# Quadratic interpolating polynomial:
L3:=x->f3*L3x3(x)+f1*L3x1(x)+f2*L3x2(x)+f0*L3x0(x);
# value at 0.25
L3(0.25);


$$L3x0 := x \rightarrow \frac{(x - x_1)(x - x_2)(x - x_3)}{(x_0 - x_1)(x_0 - x_2)(x_0 - x_3)}$$



$$L3x1 := x \rightarrow \frac{(x - x_0)(x - x_3)(x - x_2)}{(x_1 - x_0)(x_1 - x_3)(x_1 - x_2)}$$



$$L3x2 := x \rightarrow \frac{(x - x_0)(x - x_3)(x - x_1)}{(x_2 - x_0)(x_2 - x_3)(x_2 - x_1)}$$

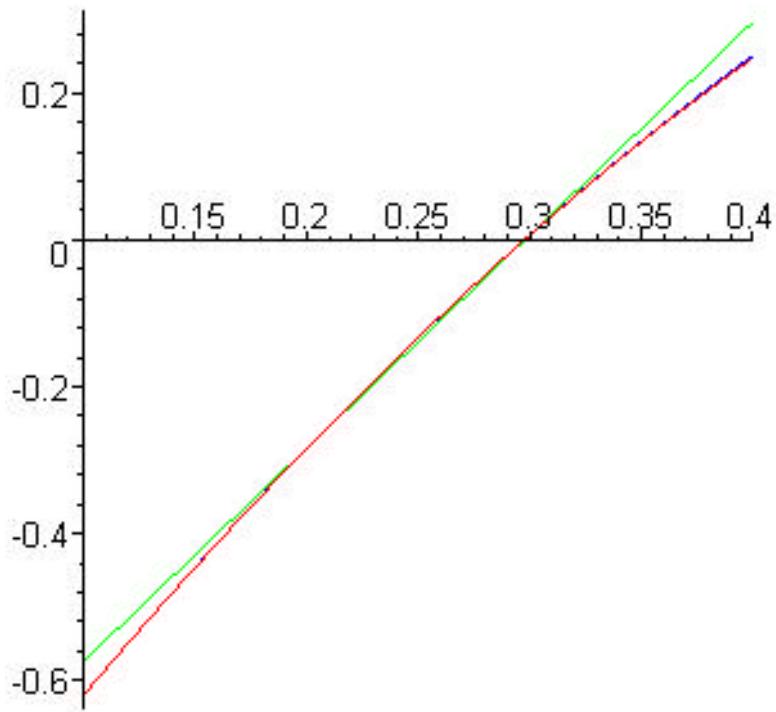


$$L3x3 := x \rightarrow \frac{(x - x_0)(x - x_2)(x - x_1)}{(x_3 - x_0)(x_3 - x_2)(x_3 - x_1)}$$


L3 := x → f3 L3x3(x) + f1 L3x1(x) + f2 L3x2(x) + f0 L3x0(x)
-0.13277477437500000000

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>f(0.1);## This value is given with an error in Problem 3c
in the book.
-0.620499583472197423

>### Problem 8 page 119
f:=x->sqrt(x-x^2);

$$f := x \rightarrow \sqrt{x - x^2}$$


>x0:=0;    f0:=f(x0);
x2:=1;    f2:=f(x2);
x0 := 0
f0 := 0
x2 := 1
f2 := 0

>## Quadratic Lagrange interpolation with a variable x1=z:
# Building blocks:

L2x0:=x->((x-z)*(x-x2))/((x0-z)*(x0-x2));
L2z:=x->((x-x0)*(x-x2))/((z-x0)*(z-x2));
L2x2:=x->((x-x0)*(x-z))/((x2-x0)*(x2-z));
# Quadratic interpolating polynomial:
L2:=x->f0*L2x0(x)+f(z)*L2z(x)+f2*L2x2(x);

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$$L2x0 := x \rightarrow \frac{(x - z)(x - x2)}{(x0 - z)(x0 - x2)}$$

$$L2z := x \rightarrow \frac{(x - x0)(x - x2)}{(z - x0)(z - x2)}$$

$$L2x2 := x \rightarrow \frac{(x - x0)(x - z)}{(x2 - x0)(x2 - z)}$$

$$L2 := x \rightarrow f0 L2x0(x) + f(z) L2z(x) + f2 L2x2(x)$$

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> simplify(expand(L2(x)));

$$\frac{\sqrt{-z(z-1)} x (x-1)}{z(z-1)}$$


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> # Maple did not see it somehow but we can see that:
L2:=x->(x*(1-x))/sqrt(z*(1-z));

$$L2 := x \rightarrow \frac{x(1-x)}{\sqrt{z(1-z)}}$$


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> ## Now we have to find the largest z in (0,1) for which
f(0.5)-L2(0.5)=-0.25:
g:=z->f(0.5)-L2(0.5)+0.25;

$$g := z \rightarrow f(0.5) - L2(0.5) + 0.25$$


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> expand(g(z));

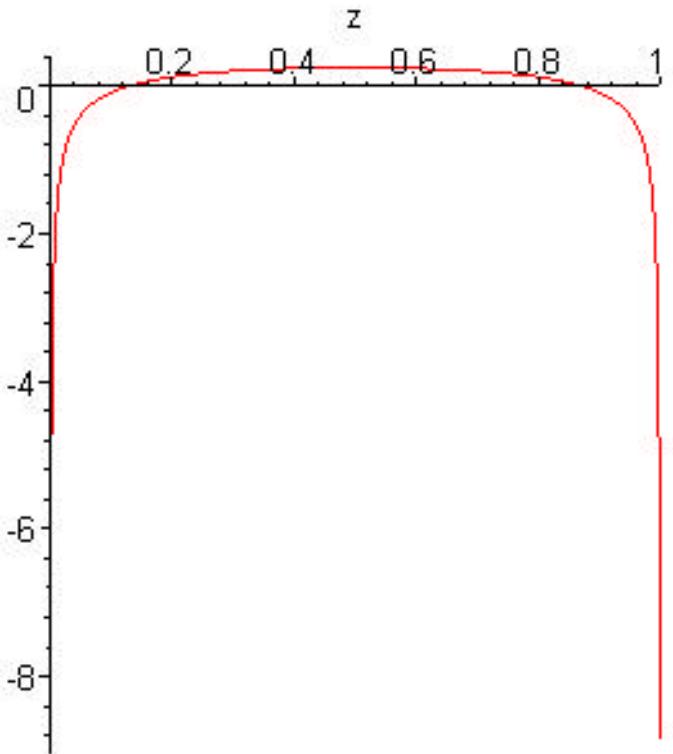
$$0.7500000000000000 - \frac{0.25}{\sqrt{z - z^2}}$$


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> # We are looking for the largest zero (in (0,1)) of g(z):
> plot(g(z),z=0..1);

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> ## we have an equivalent equation: (3/4)sqrt(z-z^2)=1/4
## or 3sqrt(z-z^2)=1 or 9z-9z^2-1=0 or 9z^2-9z+1=0
## delta= 81-36=45
## solutions are z1= (9-sqrt(45))/18 and z2=
(9+sqrt(45))/18
## we choose the larger one : z2
z2:=evalf((9+sqrt(45))/18);
z2 := 0.8726779962499649494

```

>