## Algebra II MATH 251

Instructor: Dr. E. Goren.

## Assignment 7

## To be submitted by February 28, 12:00

**1.** Let W be the subspace of  $\mathbb{F}^4$  ( $\mathbb{F} = \mathbb{R}$  or  $\mathbb{C}$ ) defined by the equation  $x_1 + x_2 + x_3 + x_4 = 0$ . Find the orthogonal projection of (1, 0, 0, 0) on W.

Remark: I would allow here solutions that use Maple (or other software) if you include a print out of the commands you used.

- **2.** Let V be a vector space with inner-product  $\langle \cdot, \cdot \rangle$  and associated norm  $\|\cdot\|$ .
  - (1) Prove the parallelogram law

$$||u+v||^2 + ||u-v||^2 = 2||u||^2 + 2||v||^2.$$

(2) We say that u and v are perpendicular (or orthogonal) and write  $u \perp v$  if  $\langle u, v \rangle = 0$ . Prove Pythagoras's Theorem: if u and v are perpendicular then

$$||u||^2 + ||v||^2 = ||u+v||^2.$$

**3.** Let a < b be real numbers. Show that the function

$$\langle f,g \rangle = \int_{a}^{b} f(x)g(x)dx$$

defines an inner product of  $\mathbb{R}[x]_n$ .<sup>1</sup> Compute the norm of the vector  $f(x) = 1 + x + x^2$  in the case (a, b) = (0, 1) and in the case (a, b) = (0, 2).

- **4.** Let  $\begin{pmatrix} a & b \\ c & d \end{pmatrix}$  be a matrix of complex numbers.
  - (1) Prove that the function

$$\langle (x_1, x_2), (y_1, y_2) \rangle = (x_1, x_2) \begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} \overline{y_1} \\ \overline{y_2} \end{pmatrix},$$

is an inner product on  $\mathbb{C}^2$  if and only if a and d are positive real numbers,  $c = \overline{b}$  and  $ad - b\overline{b} > 0$ .

- (2) In the case of the matrix  $\begin{pmatrix} 1 & 1+i \\ 1-i & 5 \end{pmatrix}$  compute  $\langle (1,2), (3,4) \rangle$  and ||(2,5i)||.
- (3) Find an orthonormal basis for  $\mathbb{C}^2$  with the inner product defined by the matrix  $\begin{pmatrix} 1 & 1+i \\ 1-i & 5 \end{pmatrix}$ .

5. Perform the Gram-Schmidt process for the basis  $\{1, x, x^2\}$  to  $\mathbb{R}[x]_3$  with respect to the inner product

$$\langle f,g \rangle = \int_{-1}^{1} f(x)g(x)dx.$$

$$\langle x^2, 1+ix \rangle = \int_a^b (x^2 - ix^3) \, dx = (x^3/3 - ix^4/4) \big|_a^b = (b^3/3 - ib^4/4) - (a^3/3 - ia^4/4).$$

<sup>&</sup>lt;sup>1</sup>This is also true for  $\mathbb{C}[x]_n$  if we define  $\langle f, g \rangle = \int_a^b f(x)\overline{g(x)}dx$ . Note that in this case one can do the integration formally because we are dealing with polynomials. Thus, for example,

6. Given an inner product, define the angle  $\theta$  between two vectors by

$$\cos(\theta) = \frac{\langle u, v \rangle}{\|u\| \cdot \|v\|}.$$

This determined  $\theta$  up to a sign, as one may expect. Show that in the case of  $u, v \in \mathbb{R}^2$ , with the standard inner product, this agrees with the geometric definition.

## (Bonus question - up to 10 %)

Latin squares: A Latin square is a square matrix of order n in which each row and each column are permutations of  $\{1, 2, ..., n\}$ . Such matrices are important for group theory, experimental designs and linear algebra; there are many open questions. It is a hard theorem that there are more than  $(n!)^{2n}/n^{n^2}$  Latin squares of order n (this is more than exponential in n).

Let  $\mathbb{F}$  be a finite field with q elements. Fix a line  $\ell$  in the projective plane  $\mathbb{P}^2(\mathbb{F})$  and three distinct points x, y, z on it. Enumerate the lines through x by  $\ell_1, \ldots, \ell_{q+1}$ ; the lines through y by  $m_1, \ldots, m_{q+1}$ and the lines through z by  $n_1, \ldots, n_{q+1}$ . We may assume that the lines  $\ell_{q+1}, m_{q+1}$  and  $n_{q+1}$  are all equal and are the original line on which x, y, z lie.

Define a matrix  $(a_{ij})$  as follows. Consider the point of intersection of  $\ell_i$  with  $m_j$  and the unique line between it and n. This line is some  $z_k$ . Put  $a_{ij} = k$ . Show that this is a well defined matrix that is a Latin square of order q.

Gram-Schmidt on Maple.

One can perform the Gram Schmidt process on Maple.

```
with(LinearAlgebra):

w1 := \langle 2, 1, 0, -1 \rangle;

w2 := \langle 1, 0, 2, -1 \rangle;

w3 := \langle 0, -2, 1, 0 \rangle;

orthobasis :=GramSchmidt([w1,w2,w3]);

orthobasis := \begin{bmatrix} 2 & 0 & 2/3 \\ 1 & -1/2 & -4/3 \\ 0 & 2 - 1/3 \\ -1 & -1/2 & 0 \end{bmatrix}
```